

### PHASES OF THE DAY

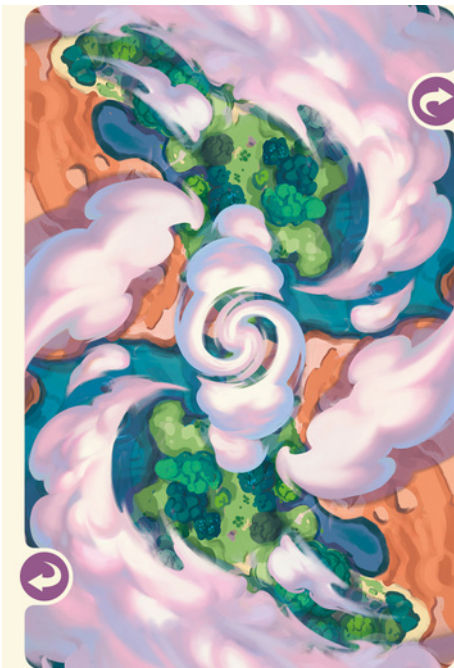
- Phase 1: Morning**
  - Change first player
  - Ready your cards
  - Draw two cards
  - Put a card in Mana
- Phase 2: Noon**
  - Apply 'At Noon' effects
- Phase 3: Afternoon**
  - Go back and forth taking turns
  - You can activate Quick Actions (🗨️ & 🗨️)

Then either:

  - Play a card from your hand or Reserve
  - Pass the turn and end your Afternoon
- Phase 4: Dusk**
  - Compare statistics and check which expeditions move forward
- Phase 5: Night**
  - Apply 'At Night' effects
  - Rest: Characters go to Reserve
  - Keep up to 2 cards in Reserve and 2 in Landmarks, discard the rest

### ICONS

- When I'm played from anywhere...
- When I'm played from your hand...
- When I'm played from your Reserve...
- Exhaust
- Fleeting
- Anchored
- Asleep



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